

# Airport Capacity Runway Management with Digital Twin Technology

The approach to enable predictive decision-making, efficient resource use, and supports data-driven strategies for sustainable airport growth.

# Agenda

- About us
- What we talked about last summit
- Scenario – Adaptive Airport Systems: Integrating Safety and Operational Continuity
- The case – Airport Capacity Runway Management

RESEARCH &  
DEVELOPMENT



Group of leading Italian companies committed to enhance process automation through the creation of holistic and systemic solutions that enable efficient and sustainable operations management



We connect technologies, processes, and data to make business digitized and ready to anticipate and overcome any challenge.

20+

850+

220+

70+

Years of experience

Projects Realized

Customers Satisfied

Qualified Professionals

**automate**  
group

# Our experiences



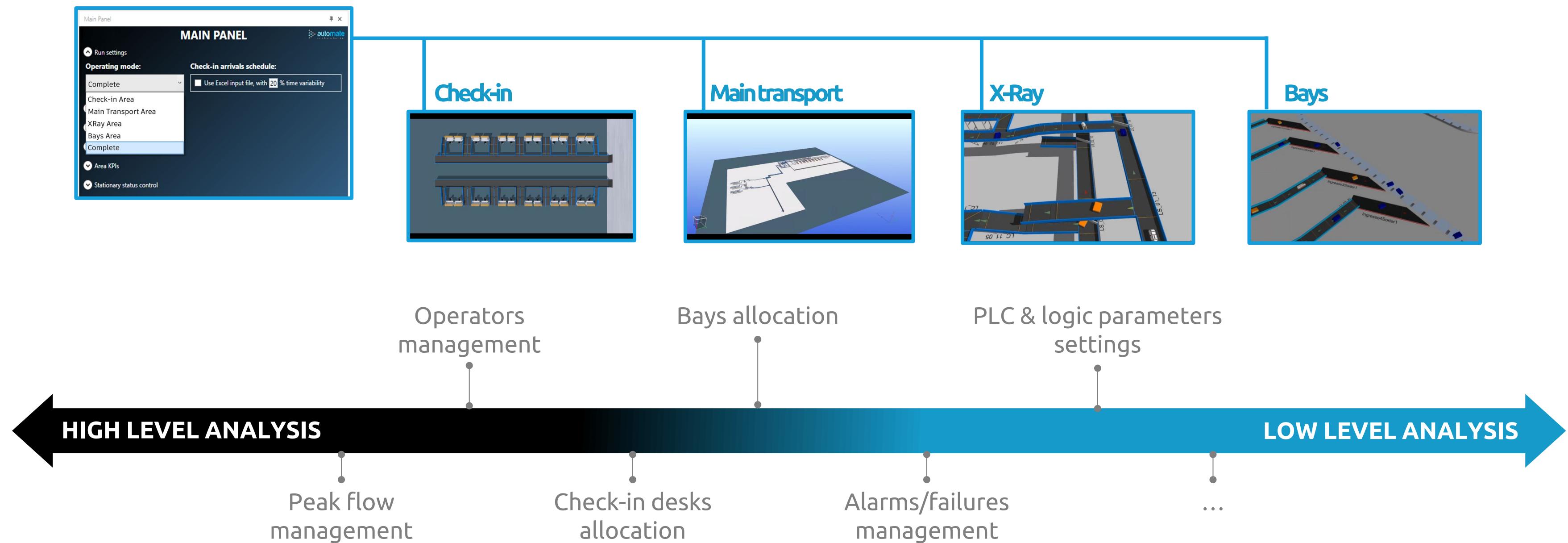
**Digital Engineering projects**  
to enrich customers' operational benefits



# Agenda

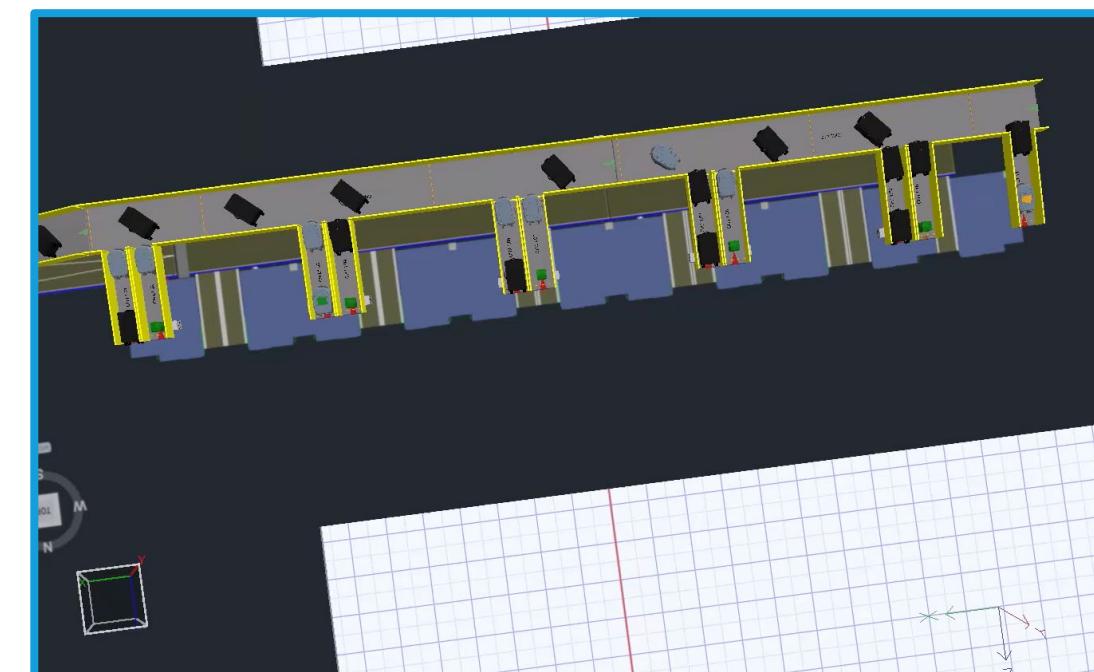
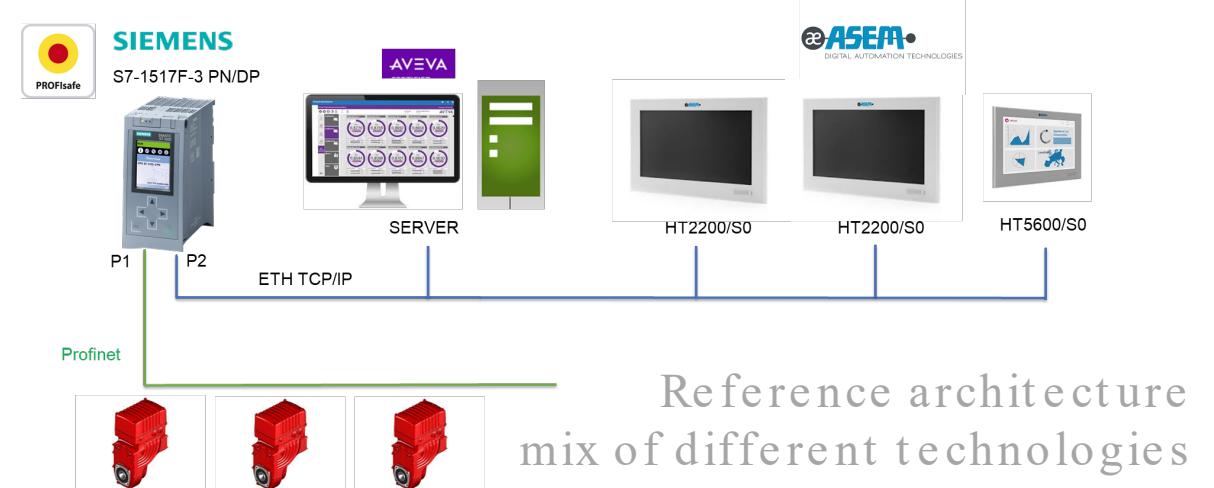
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# We've Started Focusing on BHS Simulation...



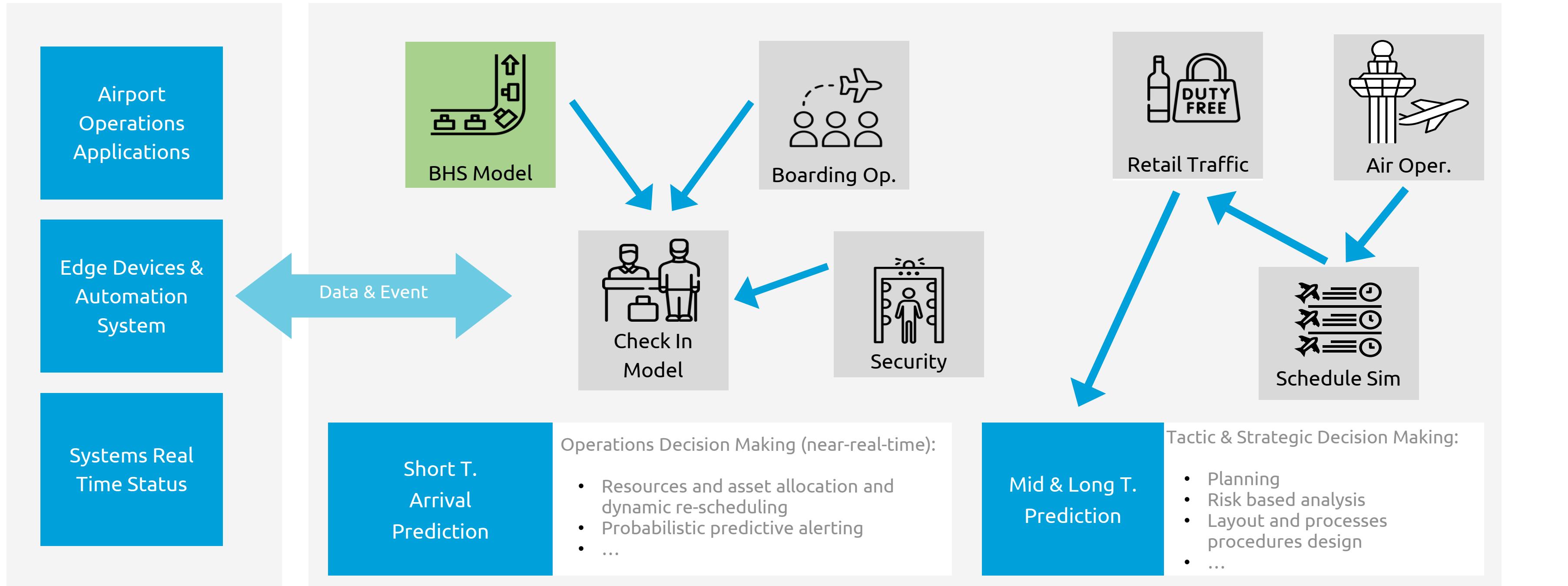
# ...Progressing Toward Seamless BHS Integration via Smart Virtual Testing

- **Overcome critical factors** during pre/virtual - commissioning
  - **Interoperability** among various technology components
  - **synchronization** with civil and electromechanical part
  - **Integration** of third party machines (e.g. x-ray machines)
  - Difficulty **test on throughput** due to logistic/regulation/timing requirements
- Nowadays this is how we implement all complex projects
  - extended libraries to accelerate the realization
  - enhanced algorithms to assure challenges of automation logic



# ...Beyond BHS: Shaping the Future of Adaptive Airport Operations

*Airport Infrastructure*



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# Scenario - overall

## The Evolving Challenges in Airport Operations

- **Growing** passenger traffic and aircraft movements
- **Pressure** on infrastructure and environmental constraints
- **Complexity** of real-time coordination between ground and airside
- **Need for predictive**, not reactive, decision-making

## Critical Pain Points in Airport Operations

- **Lack of visibility and synchronization** across zones
- **Inefficient** turnaround processes
- **Limited** ability to test “**what-if**” scenarios
- **Reactive response** to congestion or incidents

Capacity vs. Efficiency  
a Delicate Balance

**Physical limitations** (runways, gates, taxiways)

**Operational disruptions**  
(weather, delays, maintenance)

**Balancing** safety, performance, and sustainability

# Scenario - Focus on Runway Management

## Runway Operations – The Bottleneck of Capacity

- **Limited number** of runways vs. growing demand
- **Intervals between arrivals/departures**
- **Coordination** with ground handling and ATC
- **Delay propagation** from runway inefficiencies

## Runway Management – Key Needs

- **Accurate forecasting** of demand
- **Real-time tracking** of operations and performance
- **Simulation** of **contingency scenarios** (e.g. closure, surge)
- **Data-driven allocation** of slots and sequencing

Key  
benefits  
and  
strategic  
values

- **Improved on-time performance**
- **Faster response to disruptions**
- **More efficient use of runway capacity**
- **Data-driven planning and collaboration**

- **Supports capacity planning and investment decisions**
- **Enhances passenger experience via reduced delays**
- **Aligns with sustainability goal**
- **Enables long-term innovation in airport management**

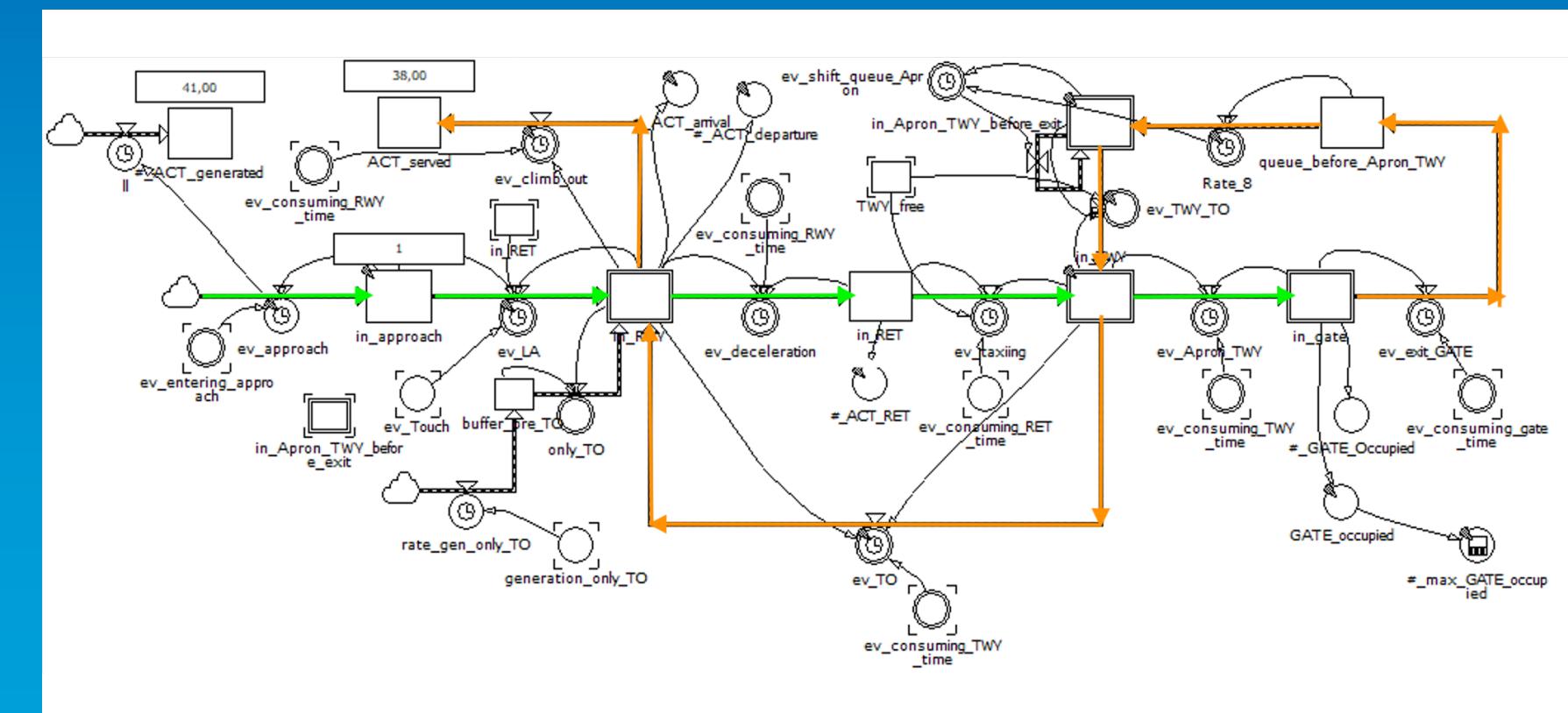
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# The Case

- **Objective:** Evaluate operational capacity of single-runway airports using a hybrid simulation model.
- **Methodology:** Integration of **System Dynamics (SD)** and **Discrete Event Simulation (DES)** for dynamic and stochastic modeling.
- **Case Study:** Applied to **Venice Marco Polo Airport (VCE)** – a high-traffic single-runway configuration.
- **Model Features:**
  - Models arrival/departure flows, taxiways, gates, and holding queues.
  - Incorporates **Poisson arrival processes** and **exponential service times**.
  - Dynamically prioritizes runway usage to minimize delays.
- **Simulation Output:**
  - Construction of a **capacity envelope** aligned with Gilbo's theoretical framework.
  - Identification of **operational bottlenecks** and runway saturation thresholds.

## Airport Capacity Runway Management



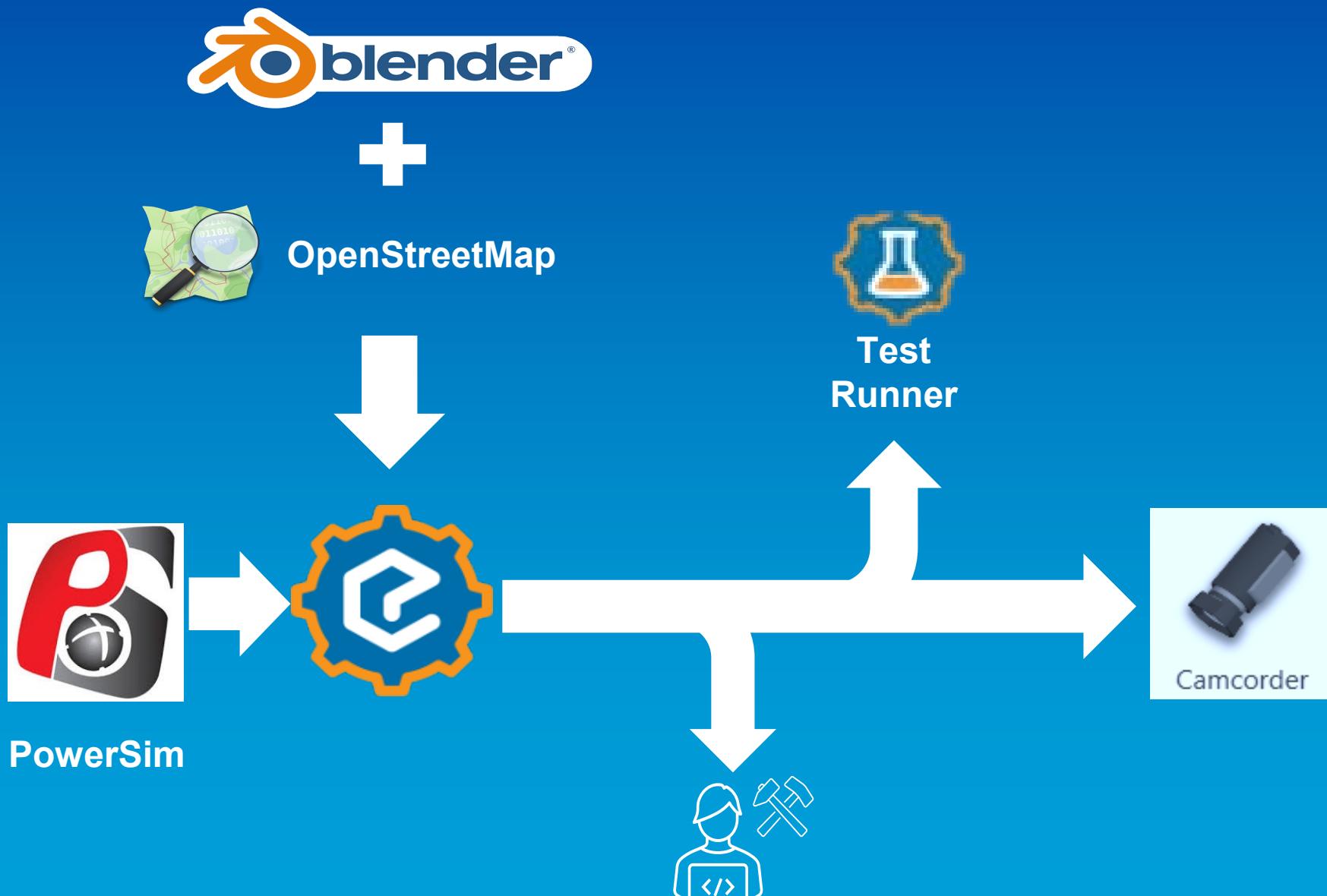
# Power of coupling

- **Real-time visualization** of aircraft movements and resource allocation (runway, taxiway, gates)
- **Validation and testing** of the simulation logic under realistic physical constraints and operational rules
- Enhanced stakeholder engagement through **immersive visual scenarios**
- The possibility to test **“what-if” scenarios** and operational strategies in a near-realistic environment, with feedback loops into the SD-DES model.

## Airport Capacity Runway Management



# The case - Architecture



- **Automatic mesh generation** of Venice Airport (buildings, main terminal, satellite image)
- **Manual Model Creation** of high-detail elements (e.g. landing strip texture, aircrafts, gates, etc.)
- **Model Logic Calibration**
- **Experiments & Versioning Validation**
- **High quality** video

# Test Runner

## Quick, Custom & Reusable Model Validation

- **Experimental input:**

Aircrafts arrival rate, Total Aircraft capacity, Gate Service Time

- **Two- stage approach using Test Groups:**

Individual input testing → Combined testing based on initial results

- **Test Runner Benefits:**

- Definition of a standalone test list
- Headless (fast) simulations
- Configuration feasibility check (e.g. Passed, failed)
- Actions (assertion, set input, record output) or Scripts (fully customizable)

Name	Configuration	Model	Result
Lambda = 4	Script	Venice_Airport_V1.demo3d	Running
Lambda = 6	Script	Venice_Airport_V1.demo3d	Not Run
Lambda = 2	Script	Venice_Airport_V1.demo3d	Not Run

Name	Configuration	Model	Result
400 ACTs, 60 minutes, 6 arrival rate	Script	Venice_Airport_V1.demo3d	Not Run
400 ACTs, 60 minutes, 4 arrival rate	Script	Venice_Airport_V1.demo3d	Not Run
400 ACTs, 75 minutes, 6 arrival rate	Script	Venice_Airport_V1.demo3d	Not Run
500 ACTs, 60 minutes, 6 arrival rate	Script	Venice_Airport_V1.demo3d	Not Run
500 ACTs, 75 minutes, 6 arrival rate	Script	Venice_Airport_V1.demo3d	Not Run

# Optimizer

## *Effortless Optimal weights based on scientific techniques*

- Tunable Priority Score to balance arrivals and departures

$$\mathcal{P}_{arr} = \alpha \cdot Q_{arr} + \beta \cdot T_{wait}^{arr}, \quad \mathcal{P}_{dep} = \gamma \cdot Q_{dep} + \delta \cdot T_{wait}^{dep}$$

Traditional approach : define "ok" weights based on experts' opinion or quick analytical calculation

- Built -in strategies for automatic optimization :
  - Brute force (full factorial ), simple but exponentially slower
  - Particle Swarm (density -based), simple and fast
  - Genetic Algorithm (Fitness score, generations, mutations ), the slightly complex middle -ground

The screenshot shows the 'Priority Rule Tuner' interface. On the left, a sidebar lists 'Scripted Scenarios', 'Test Scenarios', 'NEW TEST GROUP', 'Arrival Rate', 'ACT Capacity', 'Gate Service Time', 'Combined Tests', 'Optimizers (Beta)', 'NEW OPTIMIZER', 'Priority Rule Tuner' (which is selected and highlighted in blue), 'Models', and 'Model Actions'. The main panel is titled 'Priority Rule Tuner' and contains the following sections:

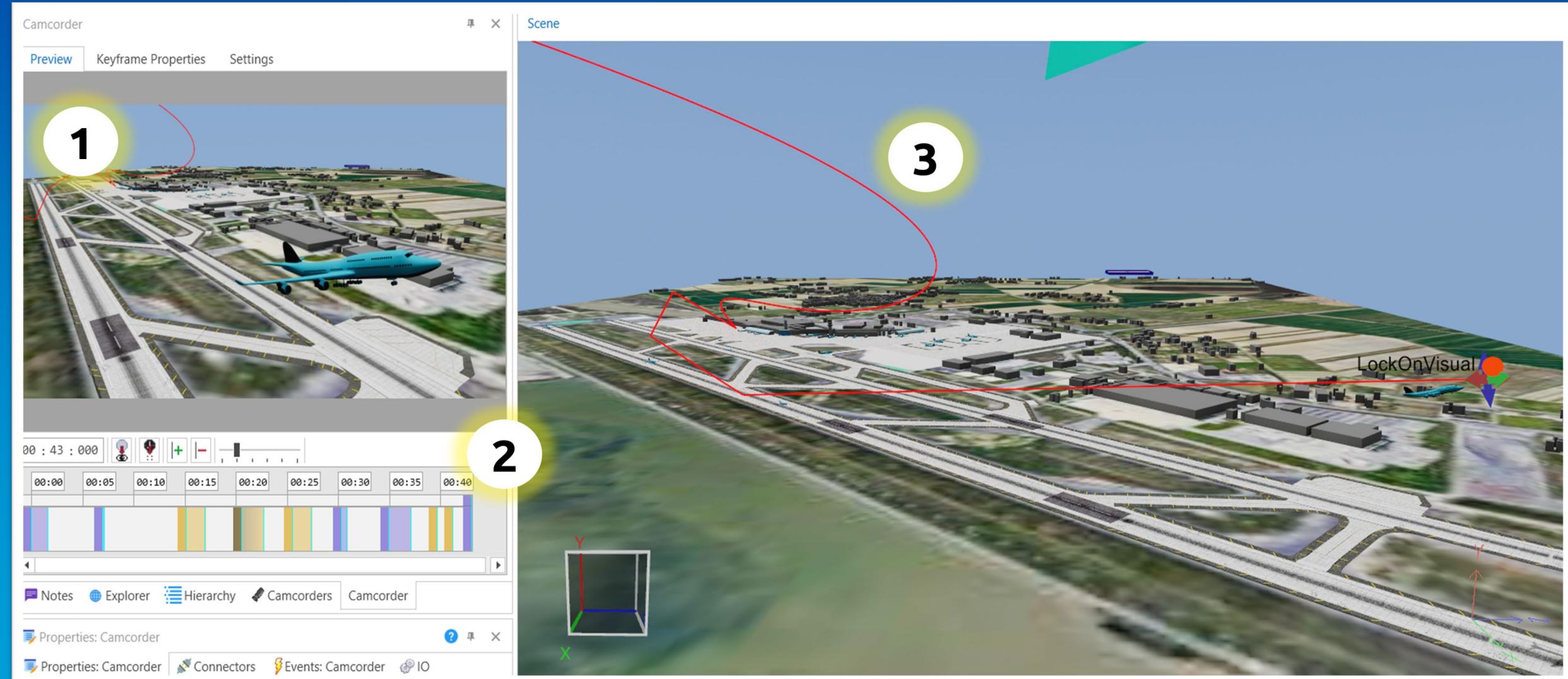
- Run/Stop:** RUN (blue button), STOP (grey button).
- Select Model:** Venice\_Airport\_V1.demo3d
- Model Duration Per Iteration:** 120
- Iterations:** 40
- Algorithm Options:** Brute Force, Particle Swarm, Genetic, and Velocity Fraction (set to 0,25).
- Velocity Fraction:** 0,25
- Personal Factor:** 0,50
- Social Factor:** 0,50

Description	Type	Minimum Value	Maximum Value	Optimum Value
DataCollection1.Alpha	Float	0	3	1,03594782
DataCollection1.Beta	Float	0	3	0,556719
DataCollection1.Gamma	Float	0	3	0,89945319
DataCollection1.Delta	Float	0	3	0,37503957

# Camcorder

## *For smooth, high quality videos*

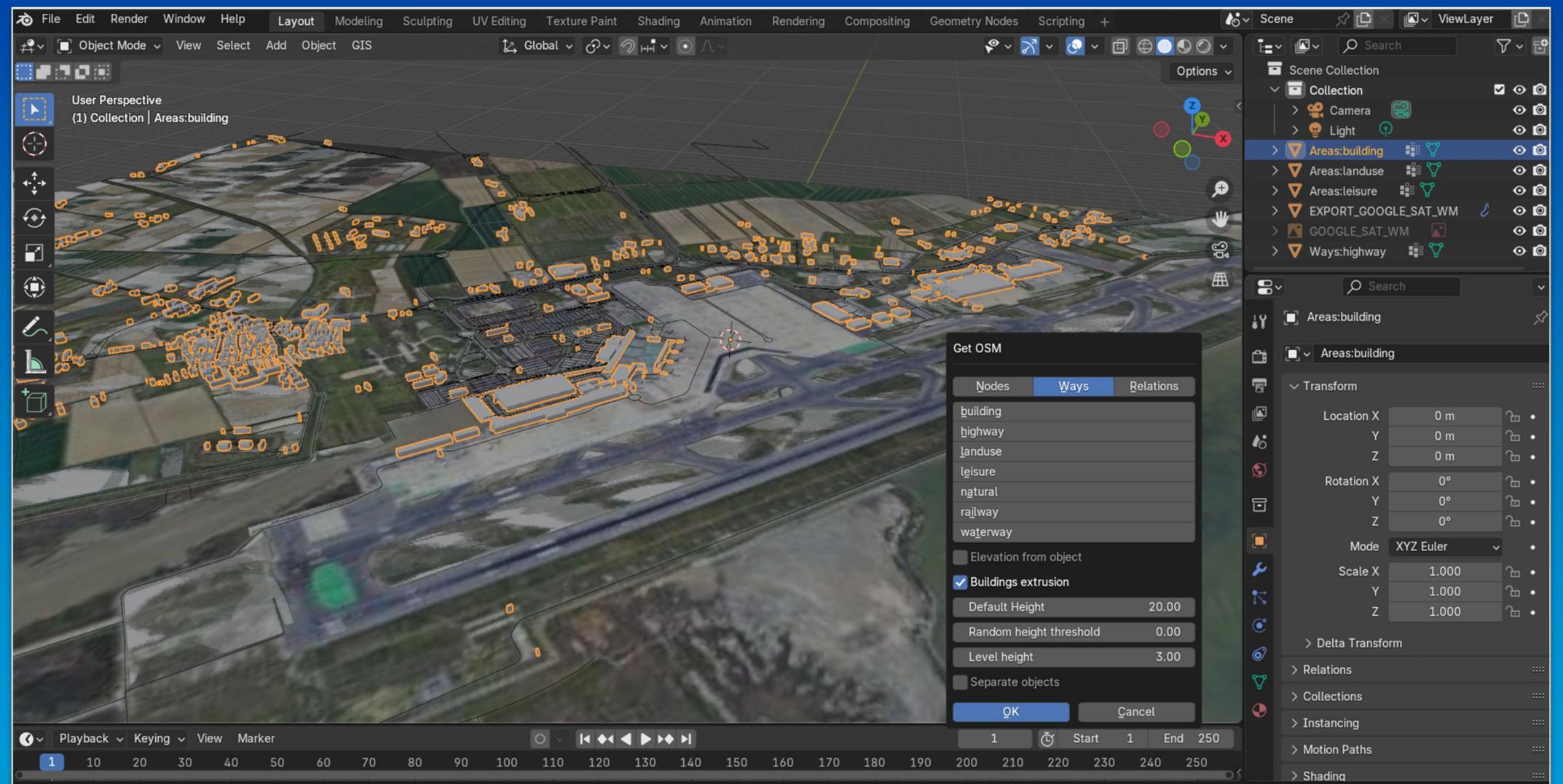
- Easy scene setup via camera PoV
- Frame-level detail
- Full control of camera trajectory (red line)



TIP: Ensures video plays 1x when model does not !

# Blender + GIS

- **Goal:** Generating mesh of very large areas to be imported into E3D
- **Unique integration :**
  - Blender, a free 3D animation software
  - Geographical Information System (GIS) add-on for automatic mesh generation from imported data
  - OpenStreetMap, a crowdsourced geographical information database
- **Optional imports:**  
buildings, land use, road network, railways, waterways, 3D terrain altitude, satellite images, ...



OpenStreetMap

# Thank you !



Let's connect on LinkedIn!

automate  
group



   
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